

Terra Mae Gasque

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY
PhD, Digital Media, 2019 – 2025

GEORGIA INSTITUTE OF TECHNOLOGY
MSc, Digital Media, 2014 – 2016

GEORGIA INSTITUTE OF TECHNOLOGY
BS, Mechanical Engineering, 2006 – 2012

EMPLOYMENT

GEORGIA INSTITUTE OF TECHNOLOGY
Instructor of Record, Fall 2022 – Spring 2025
LMC 2410: Intro to Game Studies & LMC 2730: Constructing the Moving Image

GEORGIA INSTITUTE OF TECHNOLOGY
Research Assistant, Fall 2019 – Summer 2022; Spring 2023
DILAC Consultant: Assisted students with creation of Digital Humanities project. Consulted faculty members designing grant projects by providing digital or design knowledge.

GEORGIA INSTITUTE OF TECHNOLOGY
Research Assistant, October 2014 – May 2016
WebDev for Faculty websites using HTML, PHP, Javascript, and Drupal.

CARE TIME

Homeless: 2012-2014
Personal Matters: 2016-2018

AWARDS

Graduate LGBTQIA Bridge Award. School of Literature, Media and Communication. 2023 (Award)

Support a New Scholar Award of SFRA, 2023-'24
(Grant/Fellowship)

Best Paper. ICIDs 2020. (Conference Award)

Outstanding Thesis Award 2016. Georgia Institute of Technology.
(Academic Award)

COMMISSIONS OF TRUST

Invited Speaker. DEI Roundtable. Science Fiction Research Association. Tartu, Estonia. May 7-11, 2024.

Graduate Student Representative. Chair Search for Ivan Allen College School of Literature Media and Communication. 2021-2022.

Student representative for new and considering graduate students. Digital Media. Georgia Institute of Technology 2019-2025.

Student Representative for Library Events. 2019-2025.

COOPERATIVE PARTNERS

Previous:

Kevin Yang

Alexandra Riggs, PhD Candidate

Dr. Yuchen Zhao

Rachel Donley, PhD Candidate

PUBLICATIONS

(Orchid ID#: 0000-0001-6327-6790)

Terra Gasque, "Transgressive Narratives: Expanding Interactive Digital Narrative Design Language with Queer Twists and Active Disruption of Belief;" Georgia Institute of Technology. 2025. Dissertation.

Terra Gasque, "*I Saw the TV Glow*: Traumatic Identity Through Cinematic Trans Metaphors;" *Science Fiction Film and Television*; Liverpool Press; March 16, 2025. Journal Article.

Terra Gasque, "Emergent Transmedia;" pp. 367-390; *Imagining Transmedia*; MIT Press; April 23, 2024. Book Chapter.

Riggs, Alexandra Teixeira, Rachel Donley, Terra Mae Gasque, Noura Howell, Anne Sullivan. "Red [Redacted] Theatre: Queering Puzzle-Based Tangible Interaction Design." Proceedings of the 2024 ACM Designing Interactive Systems Conference. 2024.

Terra Gasque, "Renovating the System: *The Matrix Resurrections* and Trans Resistance to Neoliberal Integration" pp. 57-64.; *The Routledge Companion to Gender and Science Fiction*; Rutledge; December 30, 2022. Book Essay.

Rittenhouse, B., Gasque, T. M., Tang, K. X., & Murray, J. (2023). "Structures of interaction for creating dramatic agency in epistemic narratives: Return of the Obra Dinn and Telling Lies as design exemplars." *Entertainment Computing*, 44, 100520.

Tang, K., Gasque, T. M., Donley, R., & Sullivan, A. (2023, April). "It Has to Ignite Their Creativity": Opportunities for Generative Tools for Game Masters." In *Proceedings of the 18th International Conference on the Foundations of Digital Games* (pp. 1-6).

Zhao, Y., Gasque, T. M., Winstead, R. J., Tang, K., Busch, D. J., Dominguez-Mirazo, M., & Murray, J. (2021, October). "Shopping in a pandemic: a persuasive game for COVID-19." In *Extended Abstracts of the 2021 Annual Symposium on Computer-Human Interaction in Play* (pp. 371-375).

Gasque, T. M., Tang, K., Rittenhouse, B., & Murray, J. (2020), "Gated story structure and dramatic agency in Sam Barlow's Telling Lies." In *Interactive Storytelling: 13th International Conference on Interactive Digital Storytelling, ICIDS 2020, Bournemouth, UK, November 3–6, 2020, Proceedings 13* (pp. 314-326). Springer International Publishing.

A. Xambó, B. Drozda, A. Weisling, B. Magerko, M. Huet, T. Gasque, J. Freeman "Experience and Ownership with a Tangible Computational Music Installation for Informal Learning." Design. Education. TEI 2007. Article/Poster.

T. Gasque "DESIGN AGENCY: DISSECTING THE LAYERS OF TABLETOP ROLE-PLAYING GAME CAMPAIGN DESIGN." Design. Georgia Institute of Technology. Masters Thesis.

T. Gasque "The New Cosmic Horror: A Genre Molded by Tabletop Roleplaying Games and Postmodern Horror". Genre Evolution. Science Fiction Research Association Review. Article.

PRESENTATIONS

Yaszek, Lisa, Yoshinaga, Ida, Hüsing, Zita, Matthews, Corinne, Gasque, Terra. "The Politics of Reproductive Futures in Science Fiction." SFRA 2025. Rochester, New York, USA. July 30th – August 3rd, 2025. Panelist.

T. Gasque "From Living Sickness to Alien Abductions: Neuroqueer Demi-Rhetoricity and Lyrical Mimesis." Science Fiction Research Association. Tartu, Estonia. May 7-11, 2024. Presenter.

T. Gasque "When a Twist is not a Twist: *Kishōtenketsu*, Normative Drives, and Queer Experiences." International Society for the Study of Narrative. Newcastle upon Tyne, UK. April 17-19, 2024. Round Table

T. Gasque "Queer Theory Applications at Georgia Tech." LGBTQIA+ Resource Center's Reading Rainbow. Georgia Tech. April 15, 2022. Invited Presenter.

T. Gasque "Tone Deaf Design" SFRA 2017. Presenter.

T. Gasque. "The New Cosmic Horror". Science Fiction Research Association. June 2016. Presenter.

T. Gasque. "The New Cosmic Horror". Current Research in Science Fiction. June 2016. Presenter.

T. Gasque, R. Miles "Archives and Research at Georgia Tech." JordanCon. 2016. Host/Panelist.

TEACHING

INSTRUCTOR

LMC 2410: Introduction to Game Studies

LMC 2730: Constructing the Moving Image

TEACHING ASSISTANCE

LMC 6310: The Computer as an Expressive Medium

LMC 6313: Principles of Interaction Design

LMC 4720: Interactive Narrative

LMC 6317: Interactive Fiction

Digital Media Summer CodingCamp 2019

Undergraduate Advisor

Jasmine Iman Amalia, 2023

"DESIGNING INTERACTIVE NARRATIVES ABOUT EXPERIENCES AS PEOPLE WITH AUTISM AND ATTENTION DEFICIT/HYPERACTIVITY DISORDER"

Bandung Institute of Technology

Science Fiction Laboratory. Producer, Manager. 2008-2011; 2014-2016.

Mentorship

Queer and Disability Student Mentor. Georgia Tech LGBTQIA+ Center. 2019-2025.

Queer and Disability Mentor. Various Online Communities. 2018-current.

Radio Trainer and Mentor. 91.1 WREK Atlanta. 2008-2011

SERVICE

GEORGIA INSTITUTE OF TECHNOLOGY

LMC Chair Committee, October 2021 – May 2022

Served as Graduate Student Representative for the committee.

SCIENCE FICTION LABORATORY FOR 91.1 WREK

Manager, Producer, Host, 2006 – 2011, 2013 – 2016

Hosted show, arranging for guests and panelists to appear on air.

Transitioned the show from monthly specialty show to a weekly staple of WREK's programming while also archiving the show as an online podcast.

Created frameworks and guidelines for future hosts to continue weekly production and archiving.

PORTLAND STATE UNIVERSITY'S PLURILINGUAL

Researcher, 2016 – 2018

Worked alongside students and faculty to develop AR/VR game to study language masters in users. Dissected video of users for further research into game design, conversational analysis, and interactive design.

Interactive and technical advisor for future research projects and database construction.